

Oscillation: Water depth matters

Waves behave differently in “deep” water than they do in “shallow” water

Deep Water Waves:
depth > 1/2 length:
ocean bottom does not affect wave

Shallow Water Waves:
depth < 1/20 length:
ocean bottom strongly affects wave

Animations by Kraaiennest, Wikimedia Commons, Creative Commons A S-A 3.0, http://commons.wikimedia.org/wiki/File:Deep_water_wave.gif and http://commons.wikimedia.org/wiki/File:Shallow_water_wave.gif

Deep vs. Shallow Water Waves

- Wave Speed: $S_{\text{peed}} = \text{Wave Length} / \text{period}$
- Deep Water Waves (depth > L/2):**

$S \approx 1.25\sqrt{L}$

Only works when L is in meters.
- Wave Dispersion: at large distances, storm waves get sorted by wavelength
 - longest wavelength waves lead the pack

Deep vs. Shallow Water Waves

- Wave Speed: $S = \text{wavelength}/\text{period}$
- **Shallow Water Waves (depth $< L/20$):**

$$S = \sqrt{gd} \approx 3.1\sqrt{d}$$

– Speed (S) increases with water depth (d)



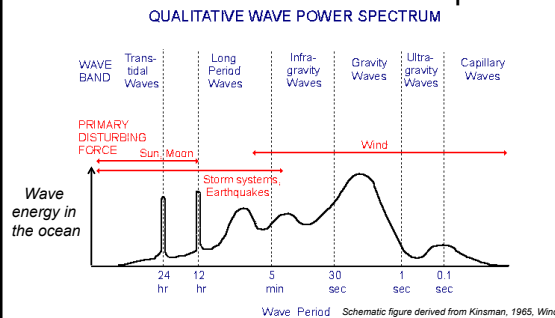
QUESTIONS

Ocean Waves

- **Wind waves:** Driven by wind
- Seiches: Basin-scale oscillation, driven by large-scale pressure changes
- **Tsunamis:** Seismic sea waves, driven by earthquakes, volcanic eruptions or underwater landslides
- **Tides:** Planetary-scale waves driven by gravitational pull of sun & moon



Ocean wave classification and “power”



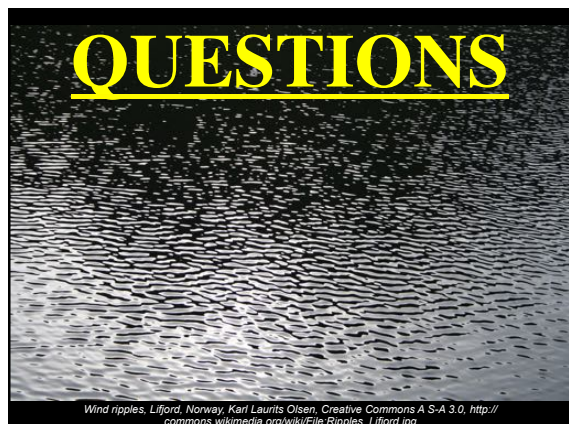
Tides: Powerful, but only 1-2 per day

Tsunami: Also powerful, but rarer still

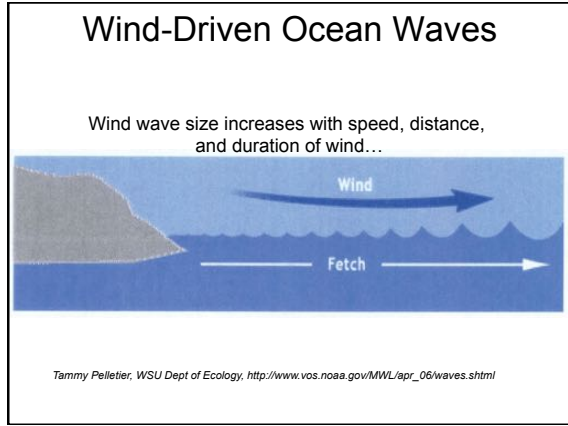
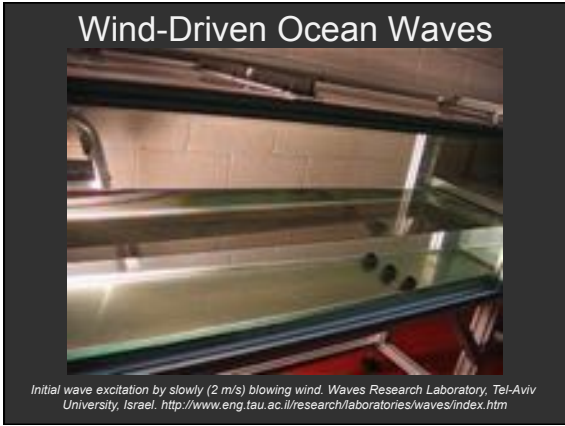
Wind: Less potent individually, but common everywhere

Deep vs. Shallow Water Waves

WAVE TYPE	Deep vs. Shallow
Wind Wave	Deep
Tsunami	Shallow
Tides	Shallow



QUESTIONS



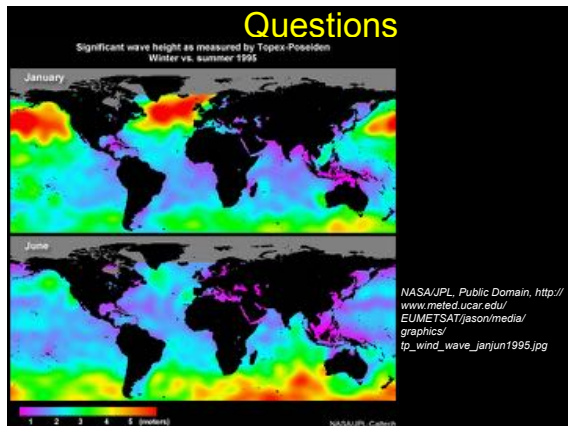
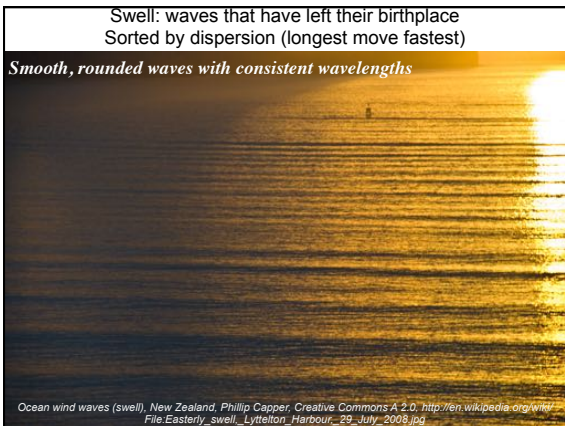
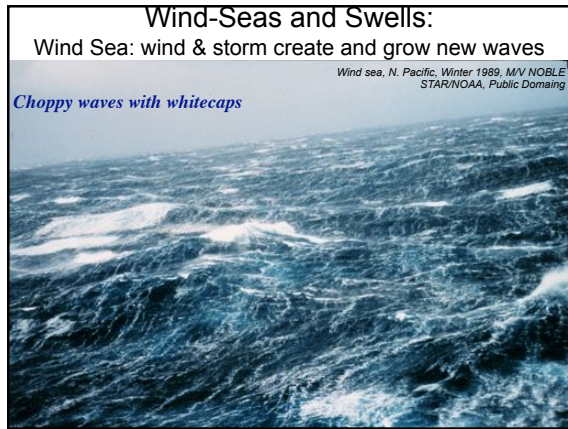
Wind-Driven Ocean Waves

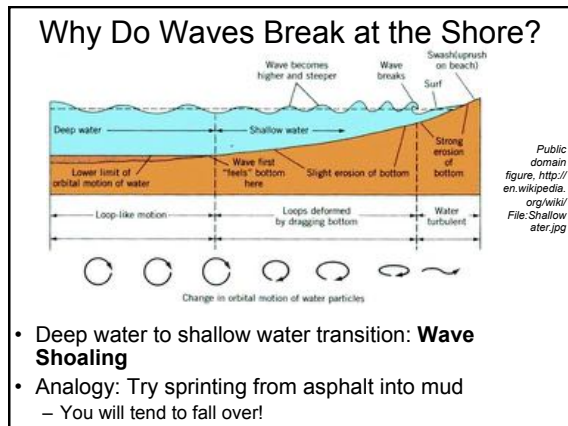
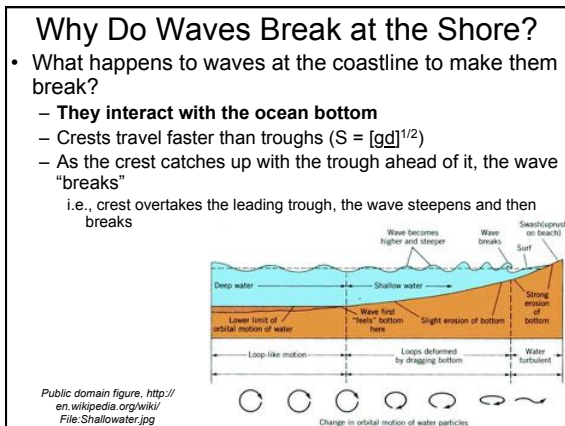
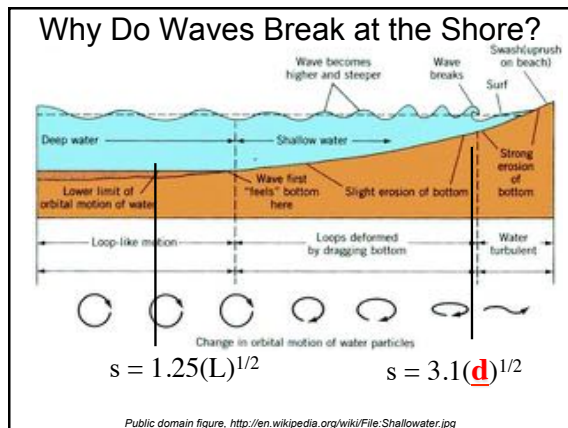
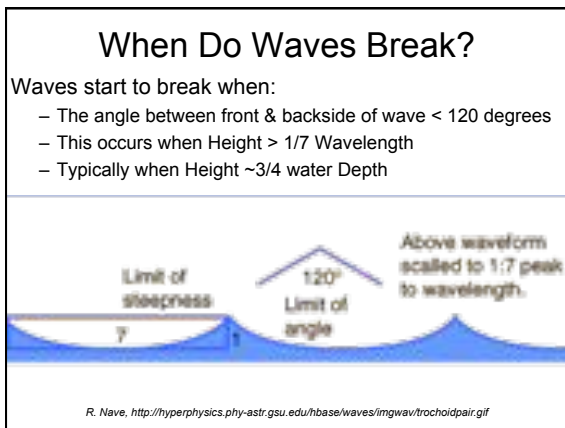
- Maximum wave size/speed depends on:
 - Fetch:** distance over which the wind blows to generate waves
 - Duration:** Length of time the wind blows across the fetch
 - Wind Speed:** Difference between wave speed & wind speed
 - Long fetch, long duration, high wind speed = BIG waves**

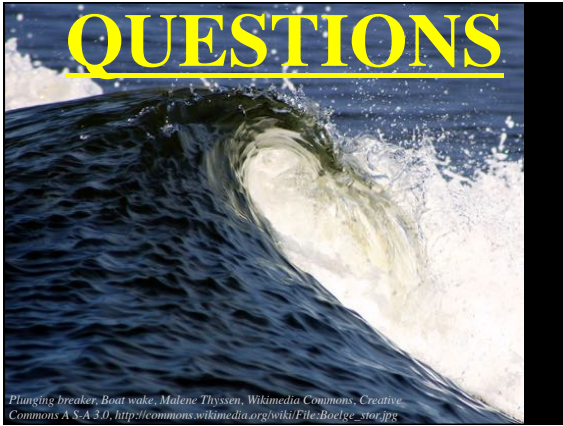
Fully-Developed Seas: seas reach maximum size for given fetch & wind (long duration)

Wind sea, N. Pacific, Winter 1989, M/V NOBLE STAR/NOAA, Public Domain

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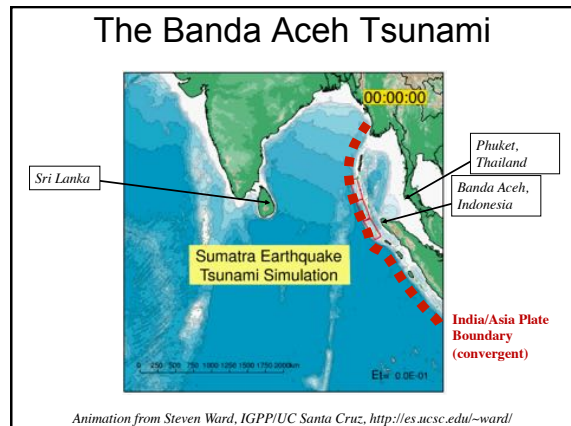
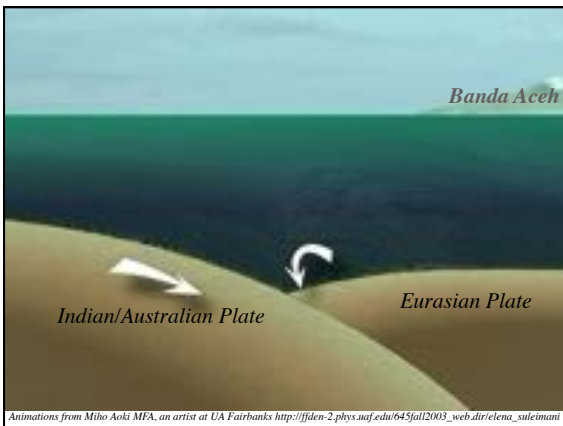
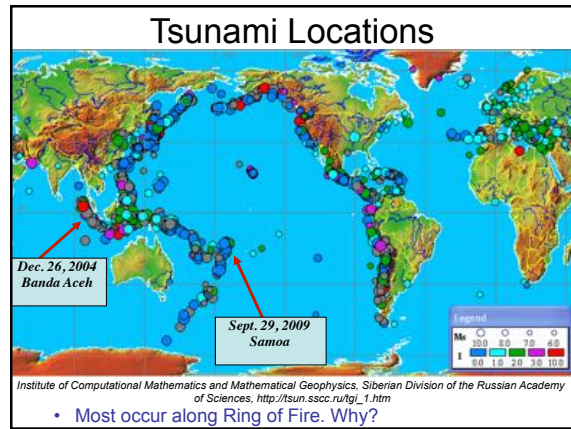
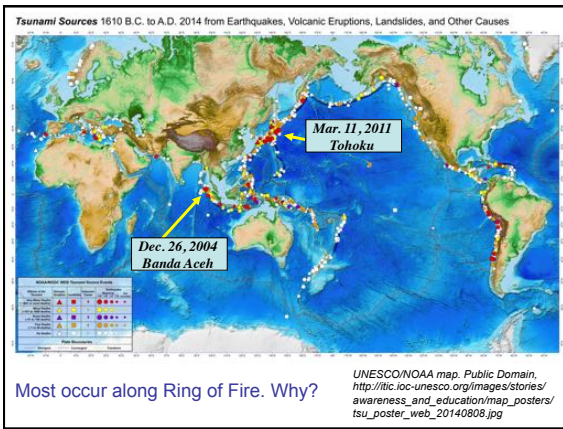




Tsunami

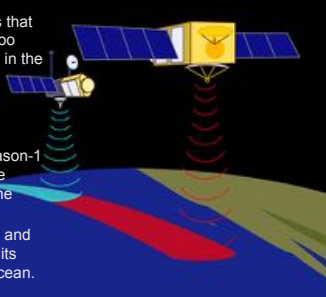
津波 *tsu -- port, harbor*
 nami -- wave

- From Japanese: <http://www.rffc.org/karji-names.htm>
- English synonym: Tidal wave, even though they are ***NOT*** caused by tides -- *confusion resulting from long period?*
- **Origin:** Seismic sea waves, driven by earthquakes, volcanic eruptions or underwater landslides

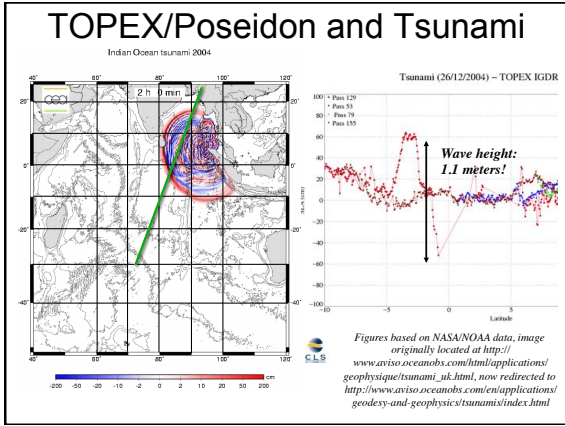


Detecting tsunamis in the open ocean:

- Created by a large earthquake and traveling 100's of km/hr, tsunamis have such long wavelengths and periods that they would normally be too small & gradual to notice in the open ocean.
- By chance, the TOPEX/Poseidon and Jason-1 satellites passed over the Indian Ocean just after the earthquake.
- They were able to detect and measure the tsunami on its way across the Indian Ocean.



NASA image, Public Domain, <http://topex-www.jpl.nasa.gov/newsroom/features/images/jason-1-topex-callb.jpg>



How does a tsunami cause harm?

- In the open ocean the tsunami was only 1 meter high. This is about waist deep. The wave period is minutes: *up-and-down motion* was too slow to feel at sea.
- Tsunamis are rarely destructive at sea, "The Poseidon Adventure" notwithstanding.
- Danger comes from run-up and breaking of tsunamis at shoreline.

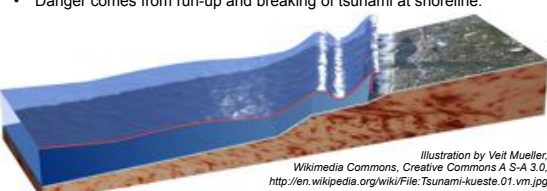


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Tsunami waves come to shore

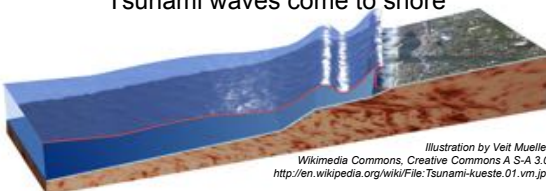
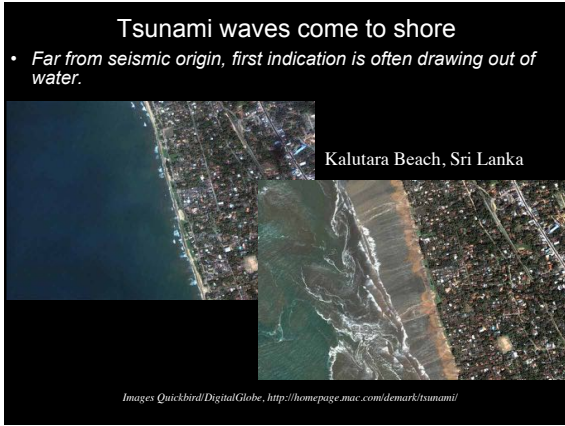
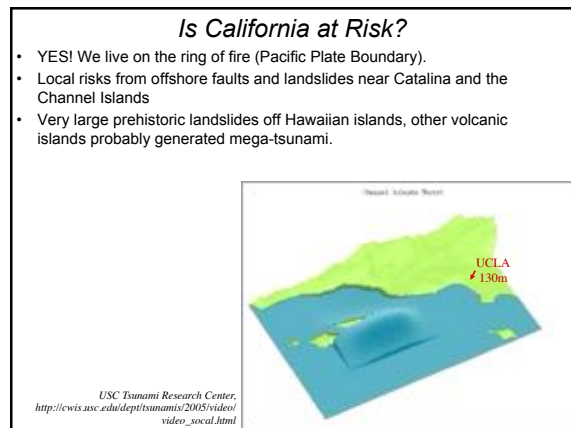
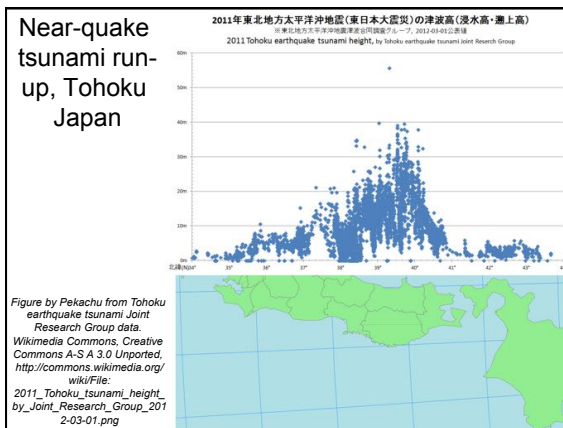
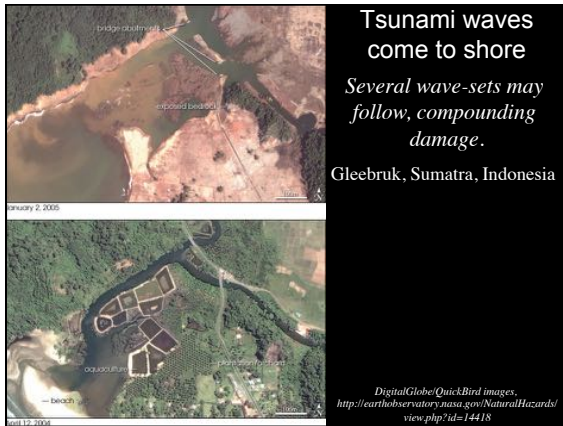


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Wind waves, with wavelengths up to ~100 meters, extend to ~50 m depth, have periods of seconds.
Tsunami have wavelengths > 100 km, always extend to seafloor.
 In shallow water energy becomes concentrated between bottom and surface. Wave height increases up to 10x.
 Decreasing wave speed leads to decreasing wavelength, further concentrating energy.
 Long period of waves (~10 minutes) means crest can push inland for a great distance before receding.





Minimizing Tsunami Damage

- Tsunami will occur, and triggering events are generally not predictable.
- DYNAMIC DEFENSE
 - Seismic networks can warn of tsunami-generating earthquakes and landslides
 - Seismic waves travel ~5 km/sec, = 18,000 km/hr.
 - Tsunami travel slower, = 1000 km/hr
 - Most damage from Indonesian tsunami came more than 1 hour after the earthquake.
 - Buoys can also detect tsunami at sea

Warning networks and evacuation plans vital!

Preventing Tsunami Damage

- Triggering events are generally not predictable, but damage patterns are.
- STATIC DEFENSE
 - Training vulnerable populations to heed warnings
 - Earthquake shaking
 - Anomalous, sudden "low tides"
 - Preserving natural buffers
 - Reefs, barriers islands, mangrove swamps & estuaries dilute impact of waves.